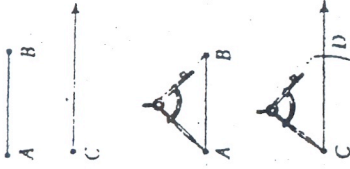


**Construction 1**  
Congruent Segments

Construct a segment congruent to a given segment.

Given:  $\overline{AB}$



**Step 1**  
Draw a ray with endpoint C.

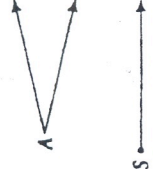
**Step 2**  
Open the compass to the length of  $\overline{AB}$ .

**Step 3**  
With the same compass setting, put the compass point on C. Draw an arc that intersects the ray. Label the point of intersection D.  
 $\overline{CD} \cong \overline{AB}$

**Construction 2**  
Congruent Angles

Construct an angle congruent to a given angle.

Given:  $\angle A$



**Step 1**  
Draw a ray with endpoint S.

**Step 2**  
With the compass point on point A, draw an arc that intersects the sides of  $\angle A$ . Label the points of intersection B and C.

**Step 3**  
With the same compass setting, put the compass point on point S. Draw an arc that intersects the ray at point R.

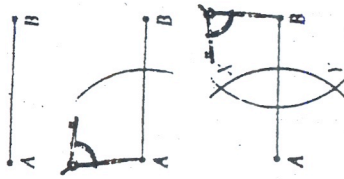
**Step 4**  
Open the compass to the length of  $\overline{BC}$ . Keeping the same compass setting, put the compass point on R. Draw an arc to determine point T.

**Step 5**  
Draw  $\overline{ST}$ .  
 $\angle S \cong \angle A$

**Construction 3**  
Perpendicular Bisector

Construct the perpendicular bisector of a segment.

Given:  $\overline{AB}$



**Step 1**  
Put the compass point on point A and draw an arc. Be sure the opening is greater than  $\frac{1}{2}AB$ . Keep the same compass setting for Step 2.

**Step 2**  
Put the compass point on point B and draw an arc. Label the points where the two arcs intersect as X and Y.

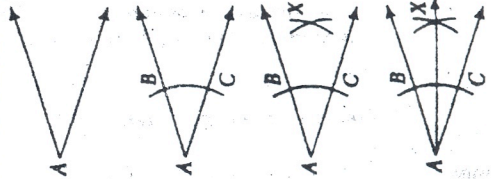
**Step 3**  
Draw  $\overline{XY}$ . Label the intersection of  $\overline{AB}$  and  $\overline{XY}$  as point M.  
 $\overline{XY}$  is the perpendicular bisector of  $\overline{AB}$ . Point M is the midpoint of  $\overline{AB}$ .

**Construction 4**  
Angle Bisector

You can use Construction 3 to divide any segment into fourths or eighths.

Construct the bisector of an angle.

Given:  $\angle A$



**Step 1**  
Put the compass point on vertex A. Draw an arc that intersects the sides of  $\angle A$ . Label the points of intersection B and C.

**Step 2**  
Put the compass point on point C and draw an arc. Keep the same compass setting and repeat with point B. Be sure the arcs intersect. Label the point where the two arcs intersect as point X.

**Step 3**  
Draw  $\overline{AX}$ .  
 $\overline{AX}$  is the angle bisector of  $\angle CAB$ .

# CONSTRUCTIONS

**Perpendicular lines intersect to form four right angles.**

You can use a compass and a straightedge to construct a line perpendicular to a given line through a point on the line, or through a point *not* on the line.

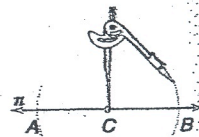
**Construction**

**Perpendicular Lines Through a Point on the Line**

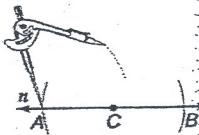


**Construct a line perpendicular to line  $n$  and passing through point  $C$  on  $n$ .**

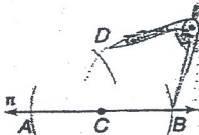
1. Place the compass at point  $C$ . Using the same compass setting, draw arcs to the right and left of  $C$ , intersecting line  $n$ . Label the points of intersection  $A$  and  $B$ .



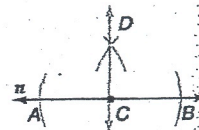
2. Open the compass to a setting greater than  $AC$ . Put the compass at point  $A$  and draw an arc above line  $n$ .



3. Using the same compass setting as in Step 2, place the compass at point  $B$  and draw an arc intersecting the arc previously drawn. Label the point of intersection  $D$ .



4. Use a straightedge to draw  $\overline{CD}$ .



**Conclusion:** By construction,  $\overline{CD}$  is perpendicular to  $n$  at  $C$ .

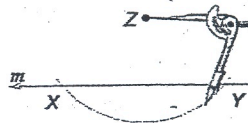
**Construction**

**Perpendicular Lines Through a Point Not on the Line**

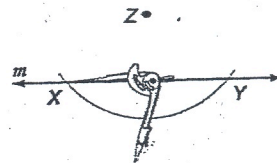


**Construct a line perpendicular to line  $m$  and passing through point  $Z$  not on  $m$ .**

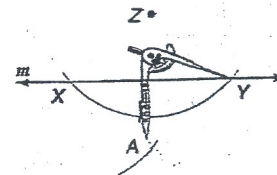
1. Place the compass at point  $Z$ . Draw an arc that intersects line  $m$  in two different places. Label the points of intersection  $X$  and  $Y$ .



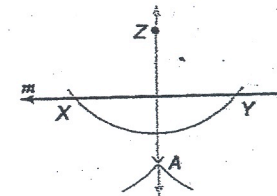
2. Open the compass to a setting greater than  $\frac{1}{2}XY$ . Put the compass at point  $X$  and draw an arc below line  $m$ .



3. Using the same compass setting, place the compass at point  $Y$  and draw an arc intersecting the arc drawn in Step 2. Label the point of intersection  $A$ .



4. Use a straightedge to draw  $\overline{ZA}$ .



**Conclusion:** By construction,  $\overline{ZA}$  is perpendicular to  $m$ .

Construction Title: Constructing a segment congruent to a given segment

Given Segments:



Directions: Use the given to construct  $\overline{PQ}$  so that it is equal in length to the indicated lengths.  
Remember: keep all compass marks (that is part of the grade!)

1.  $PQ = AB$

$\dot{P}$

2.  $PQ = 2AB$

$\dot{P}$

3.  $PQ = AB + CD$

$\dot{P}$

4.  $PQ = AB - CD$

$\dot{P}$

5.  $PQ = 2EF + CD$

6.  $PQ = 2AB - EF$

7.  $PQ = 4CD$

8.  $PQ = 3EF - CD$

9.  $PQ = 5EF$

10.  $PQ = 6EF - 2CD$

11.  $PQ = 2(AB - EF)$



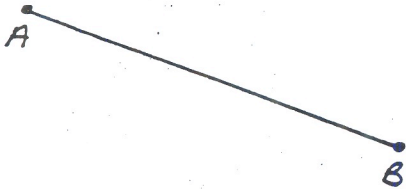
Construction Title: Constructing the perpendicular bisector of a given segment

Directions: Use your compass and straight edge to construct each.

Remember: keep all compass marks - use right angle box and congruent marks on each construction

Construct:

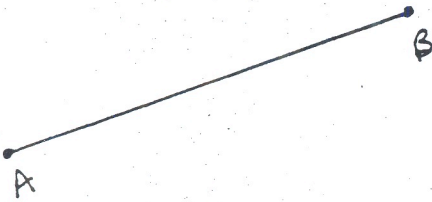
1.  $\overleftrightarrow{XY}$  as the perpendicular bisector of  $\overline{AB}$



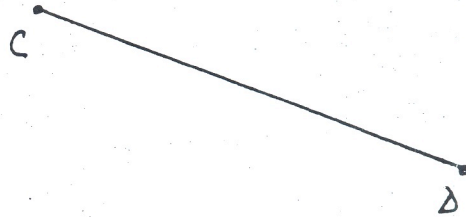
2.  $\overrightarrow{AB}$  bisecting  $\overline{CD}$  at M



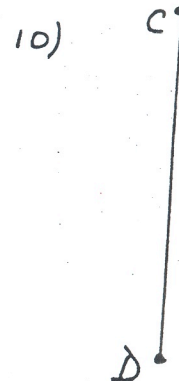
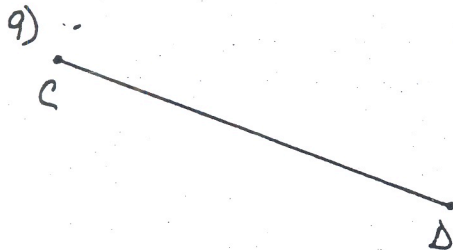
3.  $\overline{CD}$  as the perpendicular bisector of  $\overline{AB}$



4. The bisector of  $\overline{CD}$  so that M is its midpoint.



More Practice: Construct  $\overleftrightarrow{XY}$  as the perpendicular bisector of  $\overline{CD}$



#10 (turn the paper sideways)

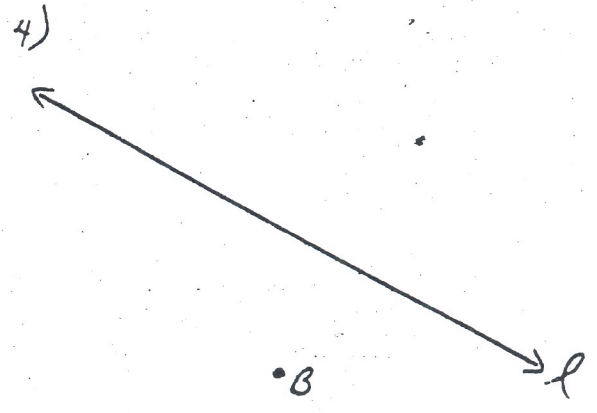
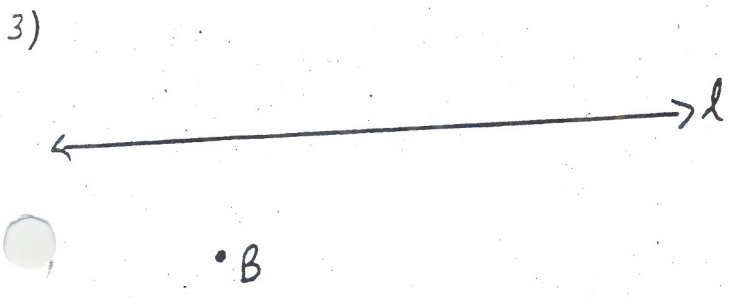
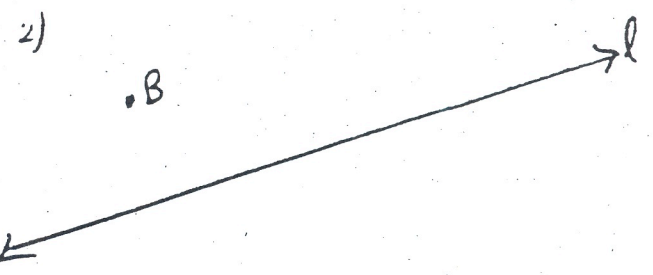
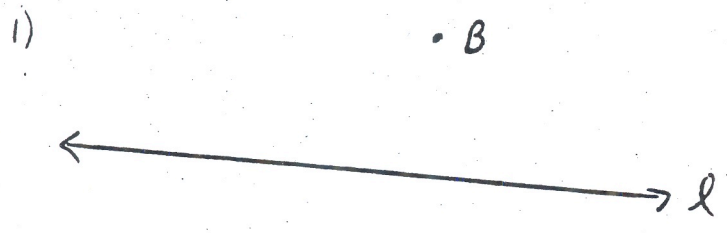
sect 4.4

D55

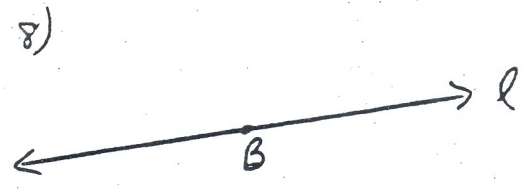
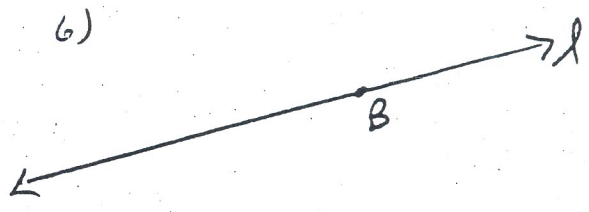
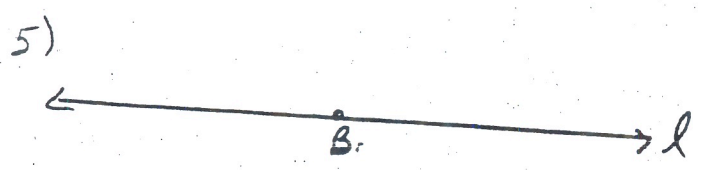
Constructing Perpendiculars

Name \_\_\_\_\_

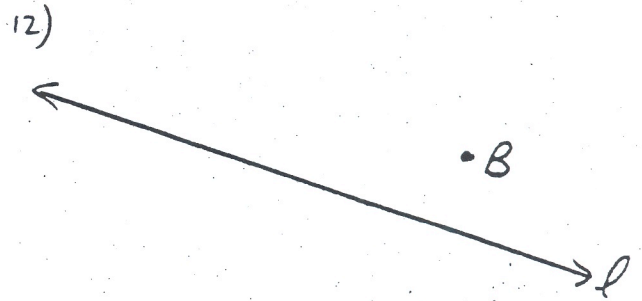
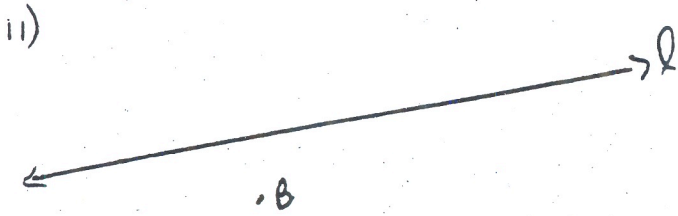
Construct a perpendicular line from point B to  $l$



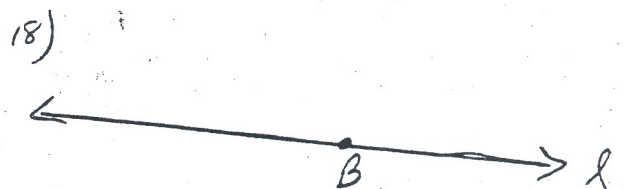
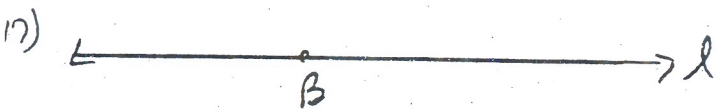
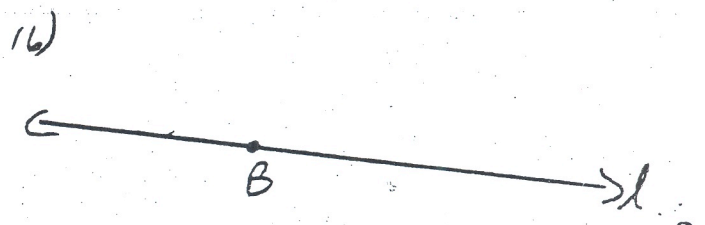
Construct a perpendicular line through point B on line  $l$



Construct a perpendicular line from point B to  $l$

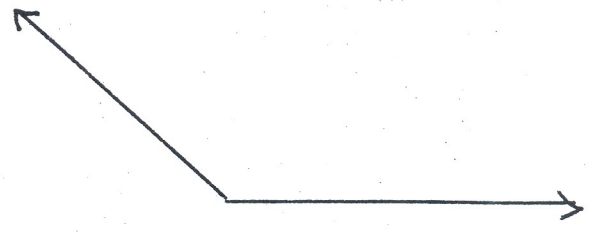
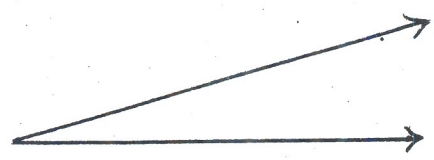


Construct a perpendicular line through point B on line  $l$

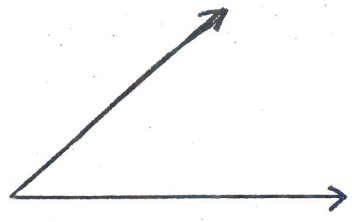


Construct the bisector of an angle.

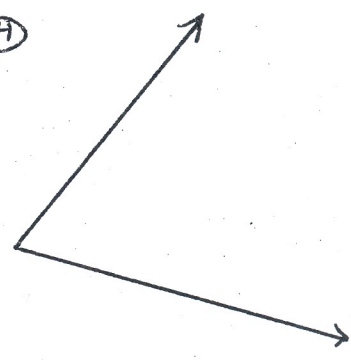
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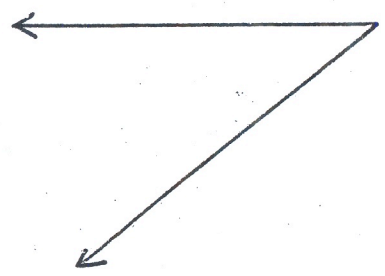
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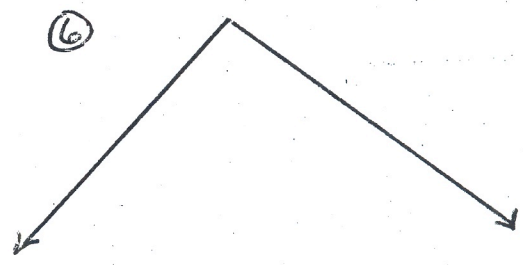
④



⑤

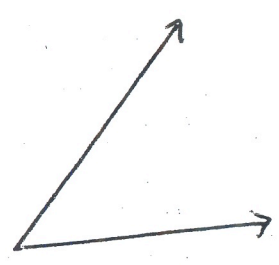


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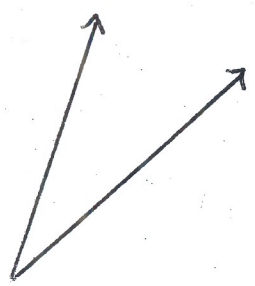


Construct an angle congruent to a given angle

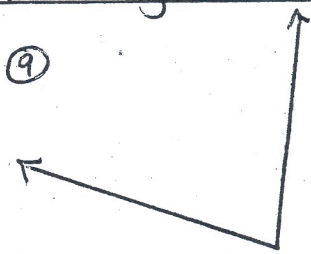
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⑨



⑩

